# CE Digital Drop In – emerging technologies

Duncan Reed, Digital Construction Process Manager, Trimble 16<sup>th</sup> October 2020





## **Introduction and Agenda**

- Chartered Civil Engineer
- Design Manager
- Worked at contractors Tilbury Douglas, Clugston Construction and Balfour Beatty
- Joined Tekla in 2013
- Tekla re-branded as Trimble in 2016

- Trimble Connect Collaboration
- Trimble SiteVision Augmented Reality
- Trimble XR10 Mixed Reality
- Trimble and Boston Dynamics



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Open collaboration – the place to start

**Trimble Connect** 

## **Trimble Connect overview**



### Web Browser Application

- Project creation and administration
- 2D & 3D viewing



## Windows Application

- Highest 3D graphics performance for the largest models
- Workflow integration with sequencing for Hololens

### **Mobile** Application

- Optimized UI for small-screen, touch-screen operation
- Empowering field users for productivity

## **HoloLens** Application

Market-leading Augmented Reality solution

RANSFORMING THE WAY THE WORLD WORKS



Trimble

## **Digital Realities**



#### **Virtual Reality**

Replacing your environment with digital content



#### **Augmented Reality**

Enhancing your environment with digital content



**Mixed Reality** 

Merging the digital and the physical environments

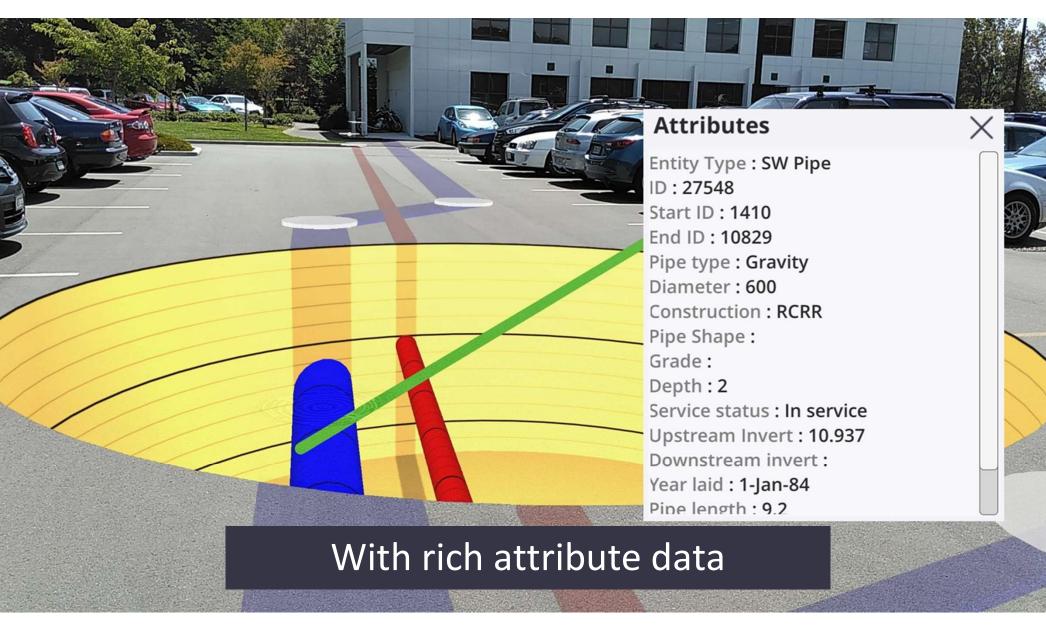


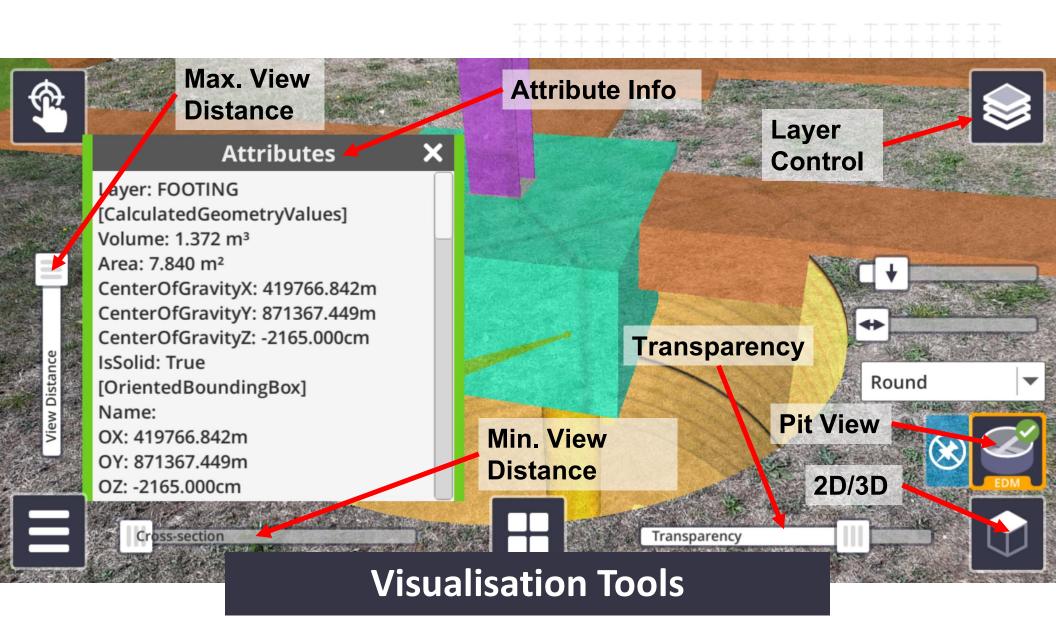


Thanks to Dr Marianna Kopsida, Advanced Solutions Manager 3D, Trimble Geospatial

**Trimble SiteVision - Augmented Reality** 









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Thanks to Dr Marianna Kopsida and Steve Jackson, Technical Manager, Trimble

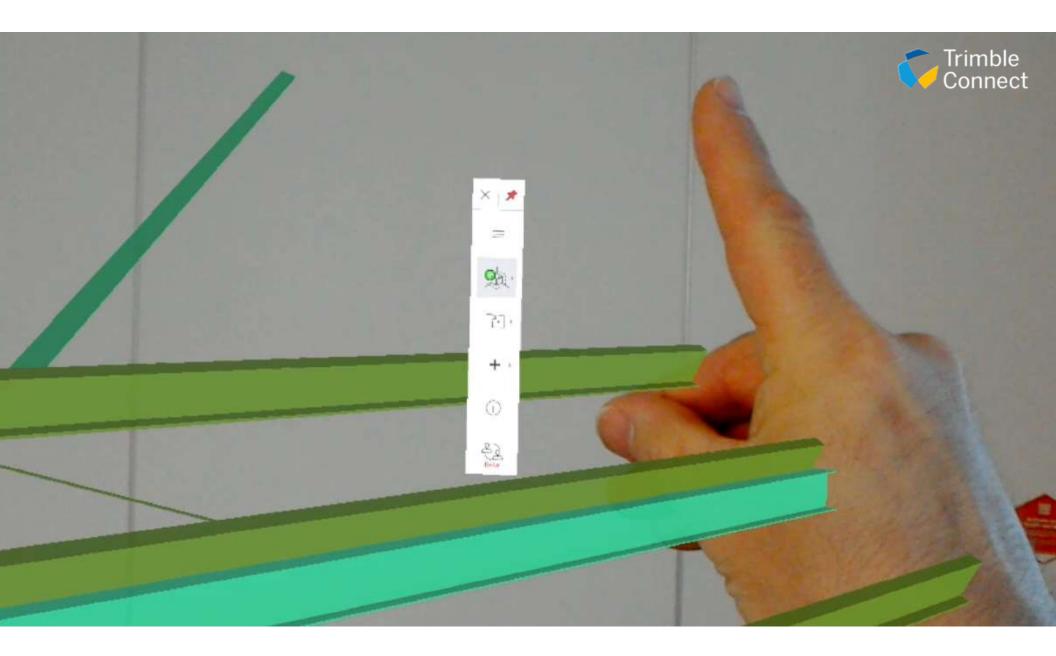
Trimble XR10 – Mixed Reality

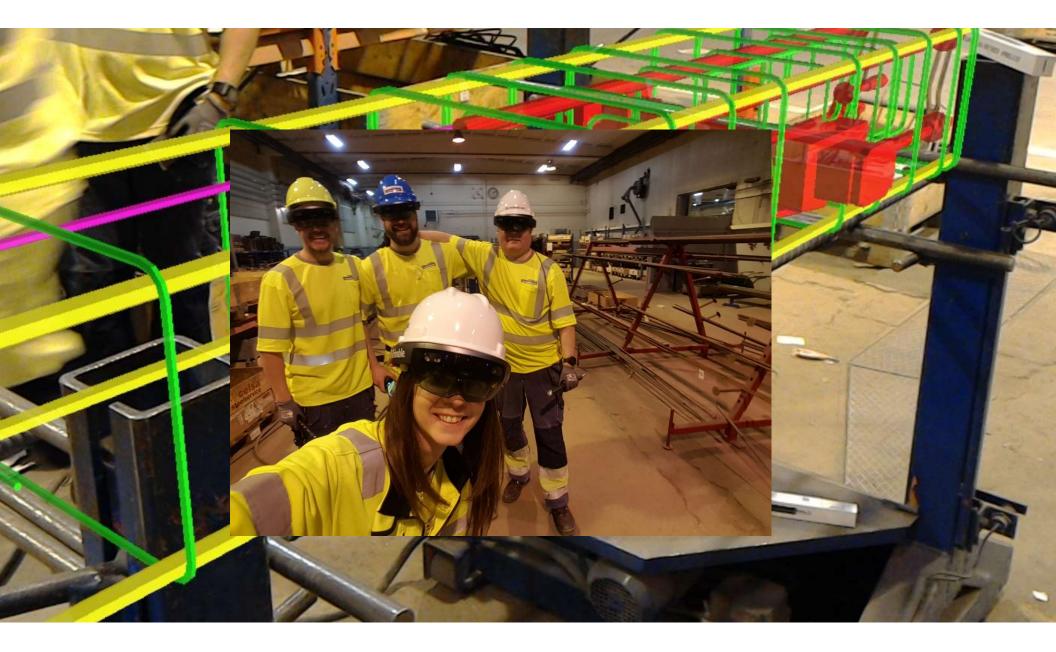
## **Trimble XR10 with TCH**

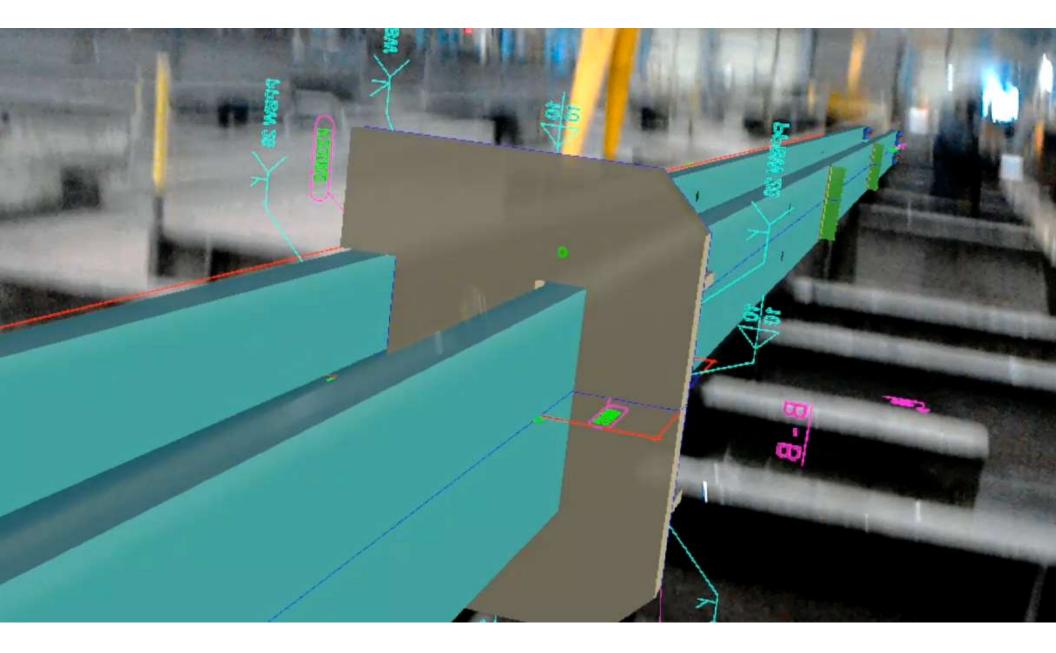
Trimble.



## New Zealand 1997 Trimble patents a GPS-driven, hardhat-integrated, augmented reality headset









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Thanks to Aviad Almagor, Senior Director, Emerging Technologies

**Trimble and Boston Dynamics** 



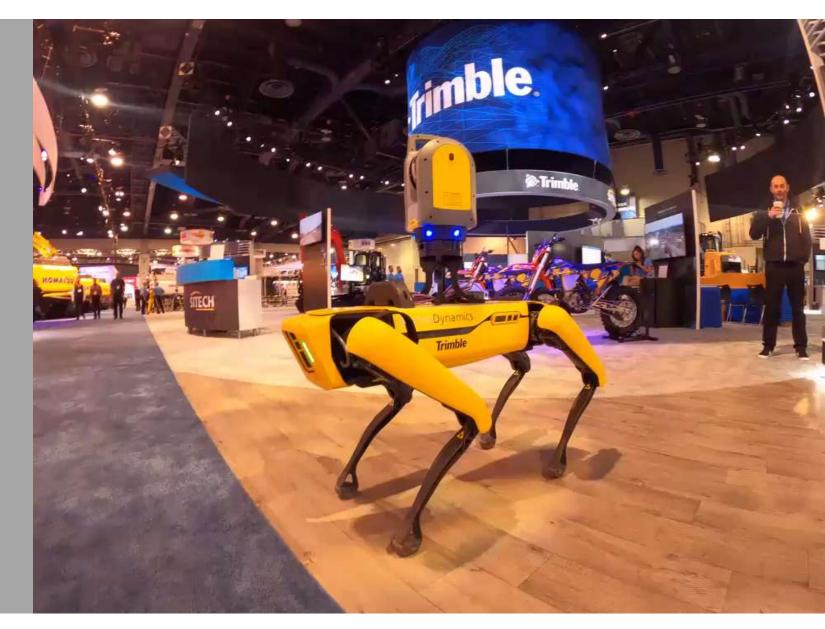
Bio-Inspired Robots Mobile – Ruggedized - Terrain agnostic – Spatially Aware

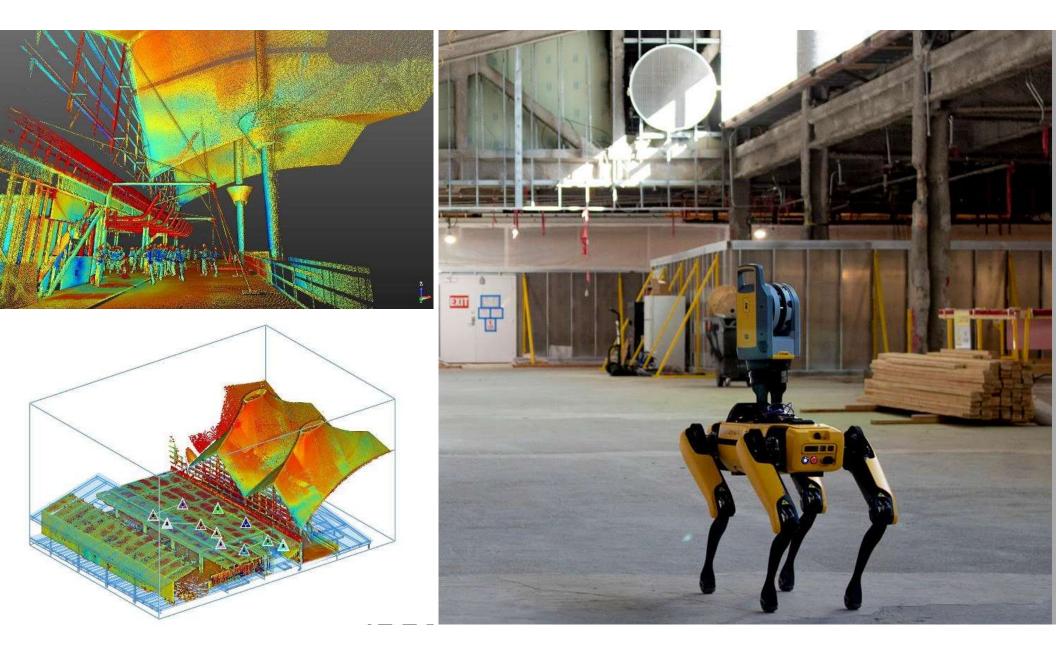
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## Scanning

As-built Production Control Quality Control Deformation







#### The Basics

**Controlling Spot with BCI** 

Unity as the development platform Python interface that allows interaction between the Spot SDK (Python) and Unity (C#)

mapping of BCI gestures to Spot commands (turn, move, sit, stand).

A future gRPC implementation will remove the need for Python



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## **Thank You**